# **Sprint 3 Retro 18/10**

## *What was done / What went well?*

* User can Add and Edit their items.
* User can now Upload images along with their items
  + Each image will be compressed before being uploaded to the server
* Access to items is restricted to only the owner of the item
* User can enter an items location
* User can view an items location on the map
* User can search, sort and filter their items
* Tag search
* Users can sign up and login
* Styling of the webpage
* Page Navigation
* We all spent more time/effort on the project
* We managed to work around bottlenecks (where subsequent tasks of >1 person were contingent on one person’s code)
* Coordinating times to work on shared tasks was much improved and communication response times by everyone was much quicker
* Trello was used more frequently

## *What we could have been done better?*

* Better time management with conflicting deadlines from other subjects
* Do more documentation in real time, as opposed to in retrospect
* Better initial setup of files for git to ignore to make management of npm on different machines easier to handle - only discovered this issue halfway through the semester
* Managed to debug issues quicker through previous exposure to libraries and frameworks
* Better understanding of how long different jobs tend to take (through experience)

## *What do we want to try next to improve?*

* More attention to documentation and ensuring code is easy for outsiders to interpret and pick up
* More realistic planning and budgeting of time
* Better initial allocation of tasks to different team members making it easier for people to work through problems and bugs